

SUMMIT RACEWAY
ELKO COUNTY AUTO RACING

SAFETY RULES:

A. When in pit areas, maintain a constant watch for your own protection. Half-white clothing **REQUIRED!** Speeding or reckless driving will result in fines or suspension and will forfeit all seasons' point, any prize money due and may face prosecution. The Officials will determine the severity of the incident. A \$25 fine shall be imposed for reckless driving or speeding and must be paid before you will be allowed back on the track.

B. No obstructing of pit lanes. Penalties may include forfeit of purse and/or suspension. See Pit Steward for loading instructions.

C. No person shall be allowed on the track except the Flagman, his assistant and/or official personnel. No pit personnel may work on any cars while on the track. Failure to obey may result in car's disqualification.

D. Safety inspections of seats, seat belts, shoulder harness, roll cage, etc. If all items do not meet specifications, the car will not be allowed to run until properly repaired.

2. APPAREL:

A. Fire suits required in all classes. Minimum one (1) layer Nomex or Proban: must have S.F.I. Label.

B. Nomex shoes are required in all classes..

C. Nomex gloves are required in all classes.

D. Helmets required in all classes. No driver will be allowed on the track at any time without approved goggles or face shield and approved racing helmets. Snell ~~95~~ or better, must have a SA rating for Modifieds. Class M allowed in Gen-X, Mini, Pure Stock and Pro Stock.

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3. BATTERY:

Must be completely enclosed within a marine type plastic or steel box. Battery must be fastened to the floor or frame. An absorbent material must cover the top of the battery (i.e. foam or sponge).

located in the cab behind driver

4. BATTERY DISCONNECT SWITCH:

A. All cars will be equipped with a battery disconnect switch.

B. Switch must disconnect (+) positive cable.

C. Switch must be marked in a bright contrasting color.

D. Switch must be located behind driver, approximately shoulder height.

5. BELTS AND HARNESSSES:

A. Seat belts and shoulder harnesses will be racing type only. SEMA approved.

B. 3" belts and shoulder harness and minimum 2" antisubmarine belts required.

C. 5-point hook-up required.

D. Quick release required.

E. Can not be frayed or weather worn. (Subject to Tech. Inspectors)

6. BUMPERS:

A. Must be stock appearing.

B. Must be mounted outside of any reinforcement.

C. End of rear bumper must be strapped to fenders.

D. Truck bumpers must be same height as car bumper. Bardon bumpers will not be allowed.

7. BURNABLE MATERIALS:

All burnable materials must be removed.

8. CARBURETOR THROTTLE SPRING:

There must be at least two (2) throttle return springs on the carburetor. Each must be able to close the throttle without the other.

9. DRIVE SHAFT:

Must be painted white.

10. DRIVE SHAFT HOOP:

Mandatory on all cars. A drive shaft hoop must be located 4" to 12" behind the front u-joint. Material must be 1/4" X 1/2" strap or better. The hoop must fully encircle the drive shaft and be bolted or welded securely to the floor pan or the frame.

11. ENGINE MOUNTS:

Stock mounts may be welded solid or replaced by solid mount. The engine must be chained to the frame rails by no smaller than 1/4" chain. One (1) chain on each side of the engine.

12. EXHAUST SYSTEM:

The exhaust must exit behind the Drivers seat and be pointed down or to the left-side of the car. Except IMCA Modified, which must conform to IMCA rules.

13. FIRE EXTINGUISHERS:

All cars must have a min 2 1/2lb. Fire extinguisher or fire suppression system on board. The fire extinguisher or suppression controls must be within reach of the driver while belted in. Each car's pit must have a fully charge A.B.C. rated minimum 5lb. Fire extinguisher with their car's number clearly marked on it.

NO EXCEPTIONS!!

14. FUEL PUMPS:

A. Electric fuel pumps will be allowed.

B. All cars with an electric fuel pump must be equipped with both oil pressure safety switch and a manual power switch.

15. FUEL SYSTEMS:

- A. Fuel cells are mandatory in all classes, except Gen-X. (See Gen-X rules).
- B. Fuel cells and containers may extend below the trunk floor. The fuel cell must be contained in a full enclosed box made of minimum 20-gauge steel.
- C. Fuel cells must be securely fastened to the frame or floor pan. Must pass Tech. Officials inspection.
- D. Fuel cell must have a positive seal cap.
- E. All fuel lines must run under the car or be encased in conduit.
- F. Must have a roll-over vent check valve.
- G. All cars must have a safety fire wall between the Driver and the fuel cell.

16. GLASS:

All exterior glass must be removed. This includes lights and windows.

17. HOLES:

All holes in driver's compartment floor and rear firewall must be plugged or covered with sheet metal.

Exception: 3/8" diameter drain holes in floor pan.

18. MIRRORS:

NOT ALLOWED.

19. NERF BARS (SIDE BARS):

- A. Allowed in all classes.
- B. One (1) horizontal bar per side only.
- C. Not to extend more than 3" from the side of the car, to out side of bar.
- D. Ends must be bent inward to prevent catching.

20. OIL COOLERS:

Oil coolers are not allowed in the driver's compartment.

21. RADIATORS:

See class rules.

22. RADIOS:

Receivers, transceivers, or any other type of communication devices are not allowed in the car.

23. ROLL CAGE:

- A. Minimum 6 point roll cage required in all classes except the Gen-X class which minimum is a 4-point.
- B. Gen-X: 1 1/2" minimum diameter.
- C. Mini Modified: 1 1/2" minimum diameter.
- D. ~~Pure~~ Stock: 1 3/4" minimum diameter.

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- E. Pro Stock: 1 3/4" minimum diameter.
- F. Minimum .095 wall thickness.
- G. Must completely enclose the driver.
- H. Minimum three (3) door bars on the driver's side; minimum two door bars on passenger side.
- I. Must have X brace behind driver.
- J. All bars within driver's reach must have padding.
- K. Roll cage construction must not impede driver exit from either side of the car.
- L. Roll cage must have a bar vertically in front windshield.
- M. Roll cage must be secured to the frame (or floor pan on unibody cars) by welding solidly around each upright bar, or by welding each upright bar solidly to a 6 X 6 X 1/4" plate and then bolting this plate to the frame (or floor pan on unibody cars) by a minimum of (4) 3/8" bolts per plate. (Note: If bolted to the floor pan it must be sandwiched between 2 plates).
- N. All welded angles must have gussets.
- O. Either tubing or black pipe may be used to make rollcage. No galvanized pipe or pipefitting will be allowed.

24. SEATS:

- A. Seats must be bolted or welded to the roll cage only.

- B. A high back seat or headrest is required.
- C. Bench seats are not allowed. Racing Seats ONLY!
- D. The roll cage must support seat back or headrest.
- E. All seats must have metal frames.

25. STEERING:

- A. Quick release steering wheel is optional but recommended.
- B. A pad at least 2" and 4" diameter thick of approved resilient material must cover the steering wheel hub.

26. TRANSMISSION SCATTER SHIELD:

- A. 3/8" minimum thickness belting or blanket must shield automatic transmission.
- B. 1/4" minimum thickness required for homemade scatter shields; or SEMA approved scatter shield required on all manual transmissions.

27. TOW HOOKS:

All cars must have tow hooks or a chain loop on center of bumper or on each corner of the car. Chain loop must be on outside of bumper.

28. MUFFLERS ARE MANDATORY ON ALL CARS!

29. WEIGHT:

Added or removable weight must:

A. Be painted white.

B. Have car number stamped into or clearly painted on the weight.

C. Be in blocks no smaller than 5lb. (no milling balls).

D. Be secured to the side or top frame with at least (2) 1/2 grade 5 bolts through each weight.

30. WINDOW NETS:

A. Mandatory on driver's window. No fishnet types will be allowed.

B. Window nets must be secured at the bottom and have a quick release at the top.

31. MUD FLAPS:

ALL CARS except IMCA Modified **must** have mud flaps. Clearance between level ground and bottom of flaps can not be more than 2".

32. SAFETY INSPECTION:

ALL vehicles must pass Safety Inspection. Safety Tech's and Rule's Committee decision is FINAL!

SUMMIT RACEWAY
ELKO COUNTY AUTO RACING

RACING RULES

1. All line up procedures will be done according to I.M.C.A. point rules which can be found at www.imca.com
2. We do not race to the yellow. Once the yellow is thrown, the restart line-up will be according to the last completed green lap.
3. All restarts will be single file, with the exception of the 1st lap. If a yellow is thrown before one lap is completed, then it will be a complete restart. Which means you will line up in two's (2) just like you started the race.
4. If you cause two (2) yellow flags to be thrown in any one race, you may be black flagged for the remainder of that race.
5. All car/cars causing the yellow will do to the rear of the field. The car causing the yellow will start last, (or at the discretion of the D.O.C.).
6. A race will consist of three (3) cars taking the green flag. If at any time the car count drops below three (3), that race will have reduced laps.
7. If a car starts the Heat Race but does not finish, for whatever reason, that car will start on the pole for the Main Event. If more than one (1) car does not finish the heat race, they will be lined up according to how many laps they completed.

8. Driver's or Pit Crew harassing, complaining or yelling at the Score Keepers, Pit Tower or Corner people, may cause the driver to be disqualified for that event. All decisions on how a race will be run are made by the D.O.C. He may request help from the Corner personnel or Flagman. His decision is final. All complaints and protests will be made to the D.O.C. All decisions as to what happens in a racing incident on the track is the flagger's responsibility. He may also ask for help from the corner people. His decision is also final. Neither you nor your crew will ever approach the flag-stand during the race. If you have a question, go see the D.O.C. If anyone does approach the Flagger, they will be disqualified for that event. Depending how sever the incident, you may possibly have to forfeit the right to race at Summit Raceway. All points and money you have earned to that date can be taken away from you.